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## Pokemon gba rom hacks list 2020

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Complete | Blue (U) "When Pokémon first came out in Japan, they were known as Pokémon Red & Green. Several months later, the first third version came out, called Pokémon Blue. In the Japanese Pokémon Blue, the sprites were different, the wild Pokémon were changed, the in-game trades were
changed, the Cerulean Cave layout was changed, and the tileset graphics were changed. When they decided to localize Pokémon, rather than translating Pokemon Red & Green, they decided to translate Pokémon Blue, and keep the graphics of Pokémon Blue, but use the wild Pokémon and in-game
trades from Pokémon Red & Green. Do you know what this means? Not very many people know what Kanto originally looked like!" Features: Shows off the original Red and Green Pokémon graphics Bugs: Cerulean Cave has not been changed Inactive | Red (U) A classic ROM that focuses on increasing
the variety of things to do in Pokémon Red. It includes new Pokémon, moves, types, locations, and music. "Pokémon Brown is a classic hack that takes place in the region if Rijon. It has been refurbished after five years of its original release. Not only is it improved with less spelling errors and errors
altogether, but it has new areas, new music, new challenges, new twists, and of course, about 70 new Pokémon." Features: Ten cities in the region of Rijon, one in Johto, and over 20 routes to explore. Pokedex is now up to 220 Over 40 new moves TM set has been changed a bit Seven new types that
weren't in Red A wide range of characters A few new music track, including tunes from Johto New Pokémon will be compatible for trade with the second generation games and Prism once a special patch is applied A quest after you beat the Rijon League Bugs: Pokedex won't update "own" when traded.
This will be fixed in the future, and when it does, to add your traded Pokémon to the Pokedex, simply trade back and forth There are a few minor glitches, such as the bottom right tile of some Pokémon missing Pictures may be glitchy if you simply go to the Pokémon menu during battle and exit it Some
emulators have weird lines through the Pokémon pics You can't hop over the ledges in Johto You can go through cycling road's check line like in Red Complete | Red (U) "Giovanni is having a competition to see who will be his successor in leading Team Rocket. The competition is between you and your
sister, and you must beat all of the gyms and the Elite Four." Features: New maps Text changed New sprites and tilles Bugs: Some pokemon have in party sprites When viewing trainer card, gym leaders pictures are glitched Random sprites change on some routes Some trainers have different names
When viewing pokemon stats, its types do not show Complete | Fire Red (U) A one day hack by milksy91 while toying with RAM data in Pokémon Red. The hack and accompanying save file is part of a challenge to defeat Gary and his three MissingNo.s! "You're forced to start in Oak's Lab after both you
and Gary have received "your first pokemon". If you check the menu, you'll find out the pokemon you have aren't that normal. If you try to escape the lab, Gary challenges you like he usually does but with three extremely high-leveled MissingNo's with new movesets that never existed. Your mission is to
defeat Gary (and possibly pwn all the gym leaders and lance easily after the battle). Notice that Mew should get weaker after it levels up to ly 100!" How To: Patch the Red.ips file to a clean Pokemon Red (U) ROM Rename the Pokemon Red (U).gb to Red.gb. If your computer doesn't show .gb in the end
of the file name, just rename the file to Red. Open the ROM with VisualBoyAdvance 1.80 and load save state from Slot 1 by pressing F1 button. You should end up being in Oak's lab and ready for the battle. Notice that your ROM (Red.gb) and Red1.sgm files have to be in the same directory for this to
work Inactive | Gold (U) The sequel to Pokémon Brown, Pokémon Prism, set in the expanded Rijon region is a heavily edited adventure that pushes the limits of ROM customization on the Gameboy Colour. Featuring the brand new region of Naljo (bigger than Johto), featuring 10 fresh and
original cities. towns. and villages. as well as plenty of caves, forests, routes, and several more places. Try not to get lost. Return of the region of Rijon (Areas were taken away in Kanto in Gold, Rijon in Prism will have all areas). Rijon will heavily be based around an important second guest. 252 Pokemon
to find spanning from all four generations. New Clock system - No longer real time but can keep track of days months and years. Pokemon only areas. Three new moves Several new items, replacing all of the Teru-Sama's New music, ranging from music based from other games, to custom music. Five
new types (Wood, Gas, Wind, Abnormal, and Sound) New TM/HM set New Pokedex order (Naljo), as well as the National Dex Interact with brand new characters ranging from the official games to characters from Brown. Gold Token system - save them up and get
something good. Can you find all 80 of them? Four crafting Skills, which you can get better and better at Side Scrolling areas New Minigames Complete | Gold (U) A Christmas themed hack that takes place after the Winter after events of Pokémon Gold and Silver. Features: Major events changed to
holiday themed ones New tilesets to give it a snowy winter feel Map updates to take advantage of more map block availability Pokemon added from other generations A new move and new items Ice sliding on frozen lakes not just on the Ice Path Complete | Gold (U) Features: All Pokémon exclusive to
Pokémon Silver can now be caught in the wild The Gym order has been changed. Here is the new order that you challenge the Gyms: Pryce, who is now the 5th Gym Leader, goes up to Lv34Chuck, who is now the 6th Gym Leader, goes up to Lv37Jasmine, who is now the 7th Gym Leader, goes up to
Lv40, and has evolved one of her Magnemites, and her Steelix now knows Rock SlideClair now goes up to Lv44, her first Dragonairs have had their movesets revised Every single trainer in the Johto region after Violet City has had their levels raised
and some have had their teams changed to reflect Crystal/HeartGold/SoulSilver The Rocket Executives fought in the Radio Tower now have good movesets The final Rocket Executive has evolved his Koffing, and replaced his Houndour with a Crobat Lance's Dragonite are no longer hax Many trainers in
the Johto region no longer use hax Pokemon, simply due to higher level or me de-evolving them or replacing them Complete | Gold (U) Features: New Autumn palettes Jack-o-lanterns outside of houses Ghost Pokemon available much earlier Dark Pokemon more available A new area to explore A new
event Pokemon Active | Silver (U) "You're a university student living in The Capital. The Capital is the biggest city in Suden where the story takes place. One day, you're called to get to the school immediately as your professor happens to have unordinary guest for you and your schoolmate. You embark
on an epic adventure in search for things called Elemental Orbs. Not much is known about these orbs but one thousand years ago." Features: Explore a whole new world with everything made from scratch: maps, texts, scripts etc. Unique storyline
based on collecting Elemental Orbs instead of collecting badges and defeating the Elite Four A new evil organization Mini-games including "Magical book" & "Magikarp battles" 250 Pokémon catchable with each legendary Pokémon having some kind of quest behind them Lots of boss fights with only
some of them being against gym leaders Complete | Crystal (U) Features: Pikachu has three evolutions You can catch all pokemon except: Mew, Mewtwo, Togetic, Cleffa and Igglybuff New trainers New looking areas New tiles New sprites Twenty new TMs Pokemon that normally can't learn
for example HM Cut or Fly can learn it now Stats changed: Smeargle, Magikarp and Pichu. Teddiursa and Phanpy are a little stronger Types changed: Charizard, Aerodactyl and Gyarados Machoke, Kadabra, Graveler and Onix are able to evolve now without trading Bugs: Worldmap looks same as in
original Crystal and it shouldn't be like that There are probably bugs like: "Bulbasaur can learn TM Flamethrower" Info: Play this on computer with +500% speed since it's very difficult to beat this game without using VBA You've to go through Dark Cave in the beginning of the game You've to pick up
bicycle in Goldenrod bikeshop You can never get to Violet PokeCenter Complete | Crystal (U) Features: Major difficulty increase New areas & trainers Some new tiles All pokemon expect Mew, Mewtwo and Celebi are catchable or tradable Articuno, Zapdos and Moltres have their own special locations
Item prices, trades are changed Trade evolutions have been changed to level evolutions Move changes Gym leader changes Gym leader changes Gym leader changes Gym leader changes Bugs: You can fly to Vermilion Port (S.S.Aqua port next to Goldenrod City but don't fly to Vermilion before you access it on foot. If you do you've to fly
back to Indigo Plateau and use the ship to get to Goldenrod again since you need bicycle from Goldenrod to access all areas. Complete | Ruby (U) 1.0 A very high quality hack that twists the standard Pokémon formula just enough to keep the game refreshing. Features two continents, a familiar cast, and
a host of challenges even after both leagues have been defeated. A fully complete game only let down by poor pacing and a poorly written storyline. Features: A new region, Zhery New Elite Four and Gym Leaders New rivals All Pokémon from Johto, Kanto, Hoenn, Sinnoh Trips to other areas New
sprites, events, and tiles A new final final event, the Pokémon World Championship! Complete | Ruby (U) 1.0 Features: A new region to explore, Gento, which, consists of four main islands: Lorina, Selaro, Borora, and Retazo All Diamond and Pearl Pokémon are available Play as the heroes of FireRed
and LeafGreen A new story, new rivals, and a new evil gangs -- Royal Darkness and Luminous Cenaries Bugs: Do not lose to Diark after you defeated Shelly in Francia Forest! Do not press Start after you get Manaphy's Egg! Pokémon's POKéDEX entries aren't edited When you receive your
Diamond/Pearl Starter pokémon, don't give it a nickname Some tile errors in the Johto Region houses Some tile errors in Thin Forest The pokémon locations in the World Map are glitched The world map is glitchy Complete | Ruby (U) 1.0 Features: Play as a Pikachu Rescue other Pokémon with your
partners Chikorita and Torchic Heal With Nature; Use healing berries and healing plants New tiles, scripts, and overworld Bugs: Text and grammar issues Heading towards Mt. Krystal again will trigger the Angeallen script again Do not lose to either Rayguaza and Angeallen in Mt. Krystal Losing to any
battles inside the Tower of Fate will cause some major glitches Complete | Ruby (U) 1.0 Features: Explore the new region of Hevah Play as a new hero or heroine and battle against new rivals New tiles, sprites, maps, music, events, and Pokémon Increased difficulty; Trainers will reward you with less
money and items will be expensive than normal Day and night system Three game modes: Good, Bad and Normal! Bugs: Possible that Ralts will faint during the Light Catching Pokémon script Some new music takes a bit of time to start to play Some music are a bit loud Don't press 'A' repeatedly or hold
any directional buttons during any events in the game. Inactive | Ruby (U) 1.0 "Do you remember the Ash's adventures in the Orange Islands? Now thanks to with the hack Pokémon Naranja, they are waiting for you in a videogame so that you'll be able to walk the tropical archipelago just like it happened
in the anime but at your very own rhythm." Features: Placed in a tropical region never pictured in a game: The Orange Archipelago The same plot of the anime, with all episodes included Updated fauna with Hoenn, Johto and Kanto Pokémon Four gyms with challenges as in the anime Harder difficult with
more high level Pokémon and more double battles Includes five Sinnoh Pokémon, two new pre evolutions, and two new Unown The archipelago's Pokémon, as in the anime, have altered colourations Inactive | Ruby (U) 1.0 | Archived Features: A whole new Pokedex worth of pokémon A new region to
explore A deep storyline Inactive | Ruby (U) 1.0 | Archived Features: 3D Style New region, characters, and events A mysterious storyline set before the first generation -- circa 1980 Complete | Ruby (U) 1.0 "You awake in what used to be Littleroot town, having no memory of how you got there or even who
you really are. It soon becomes apparent however that something very big has happened while you were out: Hoenn has been invaded by an army of zombies. Working with Prof. Birch, you set off to find your brother Landon and Birch's daughter May, who have both gone missing in an attempt to find the
source of the undead plaque. At the same time, you try to uncover your past. On the way you face zombies, witches, demons and the enigmatic Taoist, Gleis, as well as the Four Horsemen of the Apocalypse, the Hoenn Internal Affairs Army, and, eventually, the architect of all this misery himself: Senex.
However, it isn't nearly as dark as all that: there are also the cheerfully insane (and improbably numerous) Deadly Seven, the unruffled and cynical Army Recruiters Tina and Bruce, and a psychic dragon's egg. Not to mention a special appearance from the Denjuu universe." Features New scripts, new
overworlds, new sprites - the usual Exciting new areas, such as the hidden Meathouse, the maddening Island of Calm and the unexpected Hoenn University of Film Several zombie versions of normal Pokémon, two of which are capturable 6 Denjuu An indeterminate number of Fakemon (somewhere
between 40 and 50), including a good number of hidden evolutions to existing Pokémon New legendaries, some of which are very, very evil 7 Sinnoh Pokémon 5 Isshu (or Unova, depending on how much you care) Pokémon Most Gyms have now been destroyed by zombies, and hence Badges are come
by in somewhat unusual ways A few type changes for Pokémon here and there. A surprising pet shop run by a certain Count A host of deceitful characters who will do anything to lie to you An unusual and somewhat wandering storyline An enormous number of references to books, films, manga, other
hacks and other such things A somewhat darker plot than usual A slightly increased difficulty level Bugs: Some tile glitches in various locations around Hoenn Occasionally, having your emulator on super-speed will cause certain scripts to malfunction There is a part of the introduction that says 'And you
are?', which appears to be unremovable. Complete | Ruby (U) 1.0 Features: 237 catchable pokemon A new region, Corna. New characters, type changed gym leaders, and nine badges to collect New scripts: phone calls, messages, meet people, choose pokemons to be given, catch the legendaries An
original storyline Complete | Emerald (U) "You'll come to a land with many mysteries of the legendary Pokémon. After the battle between Torn World – the world of Giratina and real world is opened. Giratina appears and brings many unanticipated dangers. And you
must close this portal before its too late. Meanwhile, Team Magma and Agua are seeking the legendary Fire and Water type Pokémon to dominate their world. Together with other friends, our hero will prevent the heat of the legendary Pokémon by the actions of Team Magma and Agua. What will help
Groudon and Kyogre calm down?" Features: Gen IV and V Pokémon New Story, moves, map, items, and mini-game New Event For Legendary Pokémon in the hack with new Sprites, 4th and 5th Sprites Day Night System, Daily Events Bugs: Still have some grammar
mistakes. Some glitches while you're decorating in the secret base. When you rematch the E4 (higher level), the vs bar only show Cynthia. The PokeNav and some moves display wrong informations. Bag Egg/Invisible thing in PC Box: Sometimes you will have this bug when use PC Storage. That's also a
common Emerald's bug. Maybe because you used many cheat codes...You should release the invisible thing in PC box and don't try to hatch it, back up your save file and don't use any cheat are some good ways. A Bad Egg may be in Daycare if you have only one Pokémon
there. Check the Daycare again. There is another way to get rid of them by use a DMA + clean Pokémon code. Search google or youtube. After that, remove all codes and save again. The game may freeze (rarely) when you battle some Trainers in Battle Tent. If you get this problem. Reset the game and
continue. (you have to save before enter the battle Tent so don't worry your save will be lost) Active | Emerald (U) "Once again, you're put back into the shoes of either Gold or Kris, and sent on your way across the Johto region. With the most accurate scripts, text, features, and everything else compared
to other remakes, you can nostalgically relive your past GBC memories and experiences in full-on GBA style on your way to becoming a Pokémon master." Features: Complete recreation of almost everything imaginable; sprites, sound, maps, events, and text all are almost perfect copies of their GBC
counterparts, only slightly updated May be based off of Emerald, but most things are taken from FireRed, including sprites, tiles, battle graphics, font, animations, ... Day/Night system; while not being the most original thing in the hack, it allows for more sense of realism More ASM hacks than I can count;
even little things like Mom on the Pokégear have been hacked to make them Crystal-accurate Scripts are made to the best of my ability; no more exclamation mark without the sound! No sound glitches; this hack uses the right free space, and uses the built-in Fire Red voice groups Bugs: When flying to
the Lake of Rage after defeating the Red Gyarados but before talking to Lance, the animation messes up a bit, making you appear under Lance for a split second. Complete | Fire Red (U) 1.0 Features: The starters are now Smoochum, Elekid & Magby. All Wild Pokemon in Grass, on cave floors etc and
first time trainer battles have been changed. The majority of VS Seeker battles have been left untouched. The majority of fishing and Surfing locations have had their Wild encounters edited to fit with the change in rods and allow a wider variety. The Old Rod is now located in Viridian, north of the coffee
auv. The Good Rod is now located in Vermilion, where the Old Rod used to be. The Super Rod has not changed locations. Small patches of grass have been added to Viridian, Vermilion, Celadon and Cerulean with new Pokemon inside. The Old Rod no longer fishes just Magikarp; the majority of areas
early on in the game relinquish valuable water Pokemon when fished into with the Old Rod. Likewise, most midgameish water will have good Pokemon when fishing with the Good Rod. The National Dex is obtained as soon as you get the PokeDex. Some new areas have been added - these are called
Chronum Tower, Ancient Labyrinth and Yggdrasill Forest. These are not accessible until the end of the game. Altering Cave has been changed into a teleporting hub, and now allows you to warp to the aformented Chronum Tower and Ancient Labyrinth, as well as Navel Rock and Birth Island. However it
is only open after you give the Sapphire to Celio. The starters from the Kanto, Johto and Hoenn regions are given by people in PokeCenters, town squares etc as they may be the ones who give you a starter! Expect to see the Hoenn starters first, then the Johto
starters and the Kanto starters last. All Gym Leaders, Giovanni battles and Elite Four battles now have six Pokemon to deal with. Certain music has been swapped with the Elite Four music from Ruby, Sapphire & Emerald. The Safari Zone has been
remodelled to incorporate a wider variety of Pokemon; while the structure is still the same the areas themselves are notably different. Levels throughout the game are overall higher; this is to compensate for the rather larger chunks of EXP you might receive. Some new items have been added throughout
the game, including some stones, a Lucky Egg, etcetera. Some legends have had their levels changed. There are some new trainers but not very many at all. Trades in the game have been edited. Some marts have had their stock edited, and the prices of items such as Ultra Balls have been lowered.
Some extra dialogue has been added for the second round of the Elite Four. The E4 is now challengeable anytime, even when Lorelei is at Four Island. While this is a paradox, it had to be done to allow the E4 to be challenged at all. Eevee is now Level 30 when obtained. The fossils are now Level 40
when obtained, Lapras in Silph. Co has been replaced with Castform, Someone else will give you Lapras, but it's up to you to find them! Featured throughout the game are some cameo battles of my closest internet friends (though there are one or two missing.) You won't encounter them until the second
round E4 is open. A simple ROM that brings revamped versions of the original 151 Gameboy sprites to your Fire Red adventure. "Are you tired of new games where the Pokémon sprites actually look like the Pokémon they are supposed to be? Does the idea of Pokémon who don't have oversized heads
and weirdly shaped eyes make you sad? Do you wish we could go back to the days of the Gameboy when all the sprites looked totally ridiculous? Well now you can! In this hack, two months in the making, all 151 of the original Pokémon have been replaced with revamped versions of their original sprites.
revamped to fully fit alongside generation III sprites! Playing Pokémon FireRed has never been so nostalgic!" Features: Replace old sprites Deluxe Version -- Improves some gym teams and makes all Pokémon obtainable in the wild Follow in the footsteps
of Ash Ketchum on his travels throughout Kanto and Johto in Pokémon Ash Gray which faithfully recreates scenes from the Pokémon anime with a surprising level of attention to detail. Features: Play as Ash Ketchum Have the opportunity to catch all of the Pokémon Ash does Follows the same events as
in the Anime Series New Tiles, sprites, and maps Tools like the Hatchet and the Pickaxe replace the need for HMs such as Cut and Rock Smash Bugs: Bad Eggs appearing in storage boxes (Do not move them) Can't get on/off the bike in certain outdoor areas Teachy TV is broken (Do not use it) Rival's
face turns red if you try to name him Ashley backsprite is sometimes discolored and HP bar may be discolored during battles as Ashley Pallet Town berry system doesn't work quite right yet Slight hitch in Pallet Town Windmill Inactive | Fire Red (U) 1.0 "After months of waiting, you finally get your
acceptance letter to the regional league. Finally the chance to follow in the footsteps of your brother, a great Pokémon trainer. With goal set, you begin to start your journey as a Pokémon trainer growing with each challenge. Working your way through the ranks and eventually, to the top. However, as soon
as your journey begins something has happened. A disturbance has undergone, strange Pokémon trainers have been going around the region causing havoc. Their goal, however, is out of the ordinary. What it is currently is completely unknown... will it conflict with your own? Along the way you will meet
people who can either aid or hinder you on your quest. There is more to them then you first thought, however." Features: New Region - Entire new region of Zephyr complete with diverse areas for you to explore! Many Pokémon - A good portion of the 386 ADV gen Pokémon will be obtainable. Team
Tundra - An entirely new "evil" team D/P Features - A few features from Diamond & Pearl will be carried over. Sprite Changes - Pokemon sprites from D/P will be carried over. Sprite Changes - Pokemon sprites from D/P will be carried over and applied to select Pokemon. New Music - Tracks from R/S/E will be in this game, some entirely new ones might as well too!
Decapitalization - Decapitalized names of items, attacks, area names, etc. Events & Sideguests - Entirely new and fresh events and sideguests to keep you busy! More Trainer Battle Themes - Much like R/S/E, this hack will have several battle themes for specific Trainers. Running in Buildings - Just like
D/P/P! Bugs: The title screen is still has the Charizard Oak's intro is still the same Female heroine backsprite is still the same Alder talks as Oak after you get the Pokédéx There's a chance you may get stuck in Amethyst Gym Complete | Fire Red (U) 1.0 This ROM puts a spin on the traditional Pokémon
adventure as you become the bad guy! Pokemon Fulligin is crammed full of hidden events and encourages exploration throughout the game. "You are a young boy or girl who lives with your mom and brother in the small town of Alora. You soon find out that your brother is involved with Team Rocket and
drags you into trouble as well. He later convinces you to join them because, hey, they're not so bad... You must then work your way up through the ranks and eventually lead Team Rocket. In the meantime, a couple of Pokémon bent on world domination run wild and terrorize the population."
Features: All Pokémon from the first three generations are available Don't need to trade to evolve any Pokémon Play on the side of team rocket New gym leaders and Elite 4 Gradually increasing difficulty Roughly 30 hours of gameplay "The day has finally come, the day for your era to begin. After months
of waiting, you hear of an opening at the Indigo Plateau trainer school in Kanto. After sending off your letter, your CV is rejected. Mostly because of your lack of experience; but, your alternative is to go out on your own journey. Challenging the gyms, and finally the plateau, in Kanto, should be no problem.
But, the region is being disturbed by the uprising of a mysterious team. This 'team' have been going around the region and causing Pokémon and mugging shops. Will you merge in with the group, let them be, or will you stop them on your journey? It's all up to YOU!" Features: A unique
decision based story line Based on two new regions Featuring new music and new Pokémon Inactive | Fire Red (U) 1.0 | Archived "You are among the top 25 trainers in the world. An orphan since age 2, you live with your grandparents and attend Kai Global Academy, one of the most prestigious
Pokemon schools around. You set out to challenge the gyms of Akito and work your way up to number one. However after a dark family secret is revealed, your life is changed. What's more there have been rumored sightings of men and women in white, running amuck in the
town. Could it be that The Syndicate has returned? And if so what plans do they have for Akito? Find out in Pokemon Shattered Dreams!" Features: Brand New Plot Sub Gym Leaders Tournament Style Pokemon League New Items New Tiles & Palette Running Indoors! Customer Appreciation
(Pokemarts) Custom & Revised Techniques New ways to work evolutions The use of a Cell Phone Purchase of berries! Scaling Mountains! New Field Mechanics (Headbutting Trees, Berry Harvesting, Weather Amplifying ect.) Weather Spots Inactive | Fire Red (U) 1.0 | Archived "Our story begins with a
young child. They wake up and walk downstairs to find their father ecstatic about something. Their father, a world renowned professor on the three legendary dogs, believes he has finally located Suicune after 20 years of research. He gives his child an errand as he leaves to find Suicune. The child then
leaves to run the errand. unaware that they are about to be pulled into the adventure of a lifetime..." Features: A new region - A new place to explore New rivals - More people to love and hate A new berry system - Watch berries grow and grow Time travel - See how the region used to look Sidequests -
Help people out for some yummy rewards Item trees - Small, solitary trees that will occasionally yield items Golden pokéballs - Rare items and pokémon are waiting to be found Bugs: Some graphics/sprites and item descriptions need changing There are a few grammar errors/inconsistencies and texts
that need changing Heads on the worldmap are weird at times Worldmap data is incomplete Active | Fire Red (U) 1.0 Features: The new region of Lowen Fabulous tiles D/P/Pt/HG/SS sprites An engaging storyline New TMs and custom move tutors New evolutions methods to catch 'em all New movesets/
base stats for previously forgettable Pokémon Active | Fire Red (U) 1.0 A polished remake of Pokémon Crystal with extra features including extra battles. Features: Brand new remastered GSC maps Travel to the Orange Islands New places and areas to roam and discover
including an open ocean to explore Real time Day & Night and enhanced weather system with seasonal weather changes A new berry system, allowing people to grow their own berries Remixes of Johto, Kanto and Orange Islands music with new battle music for rivals and day and night music New
Pokémon and trainer sprites Redone move-sets for Rivals and Gym Leaders Brand new move tutors Raised Pokémon levels for obtaining new Pokémon Physical/Special Class Split for moves New Rivals and other extra battles. "Sliding Panels" - Ruins of Alph
Puzzle. A sarcastic Pokémon game with a focus on scripted events and aesthetics rather than reinventing the Pokémon formula. Features: New plot, same old tiles (for the most part) New scripts, same old main events New gameplay aspects, same old HMs New
overworlds, same old Nurse Joy Three evil teams to counter, a region to save And 386 different ways to go for it Bugs: Do not play as female. It will cause a lot of game breaking bugs When you're asked to nickname your Bulbasaur, you actually don't; you nickname a random pokemon instead Not all of
the player's overworlds have been replaced The first pokemon battle (with Ignus) has Oak's text in it "You are a young person living in Goldenrod City. To be a Pokémon Trainer has always been your dream, and now it's FINALLY going to come true on your tenth birthday. A new professor, Professor G.
Oak, set up his lab in a faraway place called Lake Zigger. Your mom is finally letting you get your first Pokémon, a choice between three Fire-type Pokémon, so you get on a boat and head to Lake Zigger. Once you get there, however, there are a few problems... You're late, a lost passenger and a
package at the Pokémon Mart delay your arrival at the lab even further, and you have no idea how to get there in the first place!" Features: The new Rinto region Mikachu New rivals Fresh new gym challenges Interactive storyline Visit other regions from your favorite generations Features: Changed starter
Pokémon Revamped wild pokémon encounters and locations Revamped trainer encounters including gym leaders and the Elite 4 Revamped rival New music Edited movesets and evolutions New final Team Rocket hideout on the Sevii Islands "Pokemon: Ash's Ouest is a
complete translation of every important event from the first 82 episodes of the Pokémon anime -- everything you can think of – A.J.'s Gym, the banned episodes, the singing Jigglypuff, the Pokemon League tournament – that you wish they would have included in the original
games this hack has. When playing, just remember that this is what you'd have expected Gamefreak to have made if the games were based off the other way around." "Entei, Raikou and Suicune are part of a trio known as the legendary Beasts. The Beasts all possess items of great
power; the Molten Rock, the Static Fur and the Arctic Shard. If brought together, the items will create an Energy with the potential of reshaping continents; flattening mountains; evaporate oceans. But when, in the shadows of Felith, an organisation known as Team Aura begin looking for the legendary
Beasts, a fugitive begins to take action... Your mother has a small errand for you to run, but what occurs on your journey to Doctor Yew, the rich Pokémon professor, will change your life forever. What is the mysterious Team Aura plotting? Find out in Pokémon Dark Cobalt!" Features: New Pokémon
Fakemon, and Pokémon from all five generations make an appearance, Eccentric characters, such as Jack of Hearts and Captain Baldwin Oceanus Braveton the III! The Return of the Hoenn Region Attention to detail! - Exclamation marks make the correct noises, hidden items are strewn throughout
Felith and every nook and cranny has a secret (well, not every one). A plethora of side quests - From collecting all the Golden Pokéballs, to gathering Sidequest Points for your Pokémon to simply playing hide and seek. "One year ago, the King of Septo was assassinated and his kingdom was stolen from
him by two people known as The Dictators. Prof. Oak, who was working as the King's chief researcher, managed to rescue the King's only child and took him/her to his hometown of Faris Town. Now living with an alcoholic foster mother, you, the only child to the King and the true heir to the throne of the
Septo Region, must take the region back. After Oak gives you a Pokémon, you start your very own quest. The objective is to overthrow the seven Barons (minions of the Dictators), each of whom rule one island. By doing that, you'll be able to conquer that island and get closer to the showdown with the
two Dictators." Features: Three different starter Pokémon: Machop, Drowzee and Skarmory, A host of new characters, including the player, the seven Barons, a Pokémon thief named Cookman and much more! A few old characters from the original games return in new roles; Oak, who was the King's
chief researcher, Lance, who becomes an ally and gives you many free items throughout the game, Brenden and May, who were kidnapped from Hoenn by Team Solar and brought to Septo, Bill, who is now an evil scientist who likes to clone people. Also Brock serves as a boss early on in the game, as
he is now homeless after being kicked out of Kanto and seeks to battle many skilled trainers in order to get his old gym leader position reinstated. A whole new region to explore. Filled full of humorous dialogue! All 386 Generation three Pokémon are obtainable Inactive | Fire Red (U) V1.0 A remake of
Pokémon gold with extra features, it has quite a few bugs and isn't quite as polished as some of the more recent remakes, Crystal, but is the only (?) Pokémon Gold remake for the GBA. The latest beta ends at Fuchsia city. Features: Extra optional and compulsory battles Hoenry
Pokémon New areas Remapped dungeons Extra recurring characters Phone booths in replace of the phone system of the PokéGear The return of the PokéGear The re
hack and the only hack I've ever made that doesn't have the word 'Version' in the title. Marvel as a young child is thrown out of his or her house! Wonder as Team Rocket attempt to blow up Route 1! Puzzle at Giovanni's unusual behaviour! All this and very little else except a Cubone!" Features: A
humorous short story approach to Pokémon Inactive | Leaf Green (U) v1.0 "You are the child of the poorest family in town. You have no friends and you are bullied constantly due to your economic status. Though you are poor and have no hope of every becoming a Pokemon trainer, you still dream about
it. One morning you wake up, and surprisingly the Pokemon professor wants to see you. Apparently, his grandson suddenly took a change of events in his life and has taken over the Pokemon Headquarters. You are told to stop him and his 8 subordinates across the region. You will quest to stop the
unjust ruler by defeating his 8 subordinates, the 8 genetically modified tyrant pokemon running wild in towns and infiltrating the Pokemon Headquarters. "Features: New Region - Entirely new region for you to explore! All Pokemon are catchable, excluding some legendaries. No Trade
Evolutions - Pokemon who originally evolve through trades, will do so otherwise. Starter Custom Moveset - Your starter pokemon has a custom moveset! New Storyline to keep you entertained. No HM's - Only Surf and Fly are used in this hack All TM's Obtainable- All TM's
can be found in the game. New Hero - Enjoy playing game as Ash Ketchum and Misty (see credits). New Pokemon Sprites - Capture 8 genetically modified pokemon with new sprites, movesets and typings! 5th Generation Pokemon - Be able to acquire a select amount of 5th gen pokemon throughout the
storyline of the game! New TileSets - Be amazed by the graphical updates as Pokemon Advanced Adventure has custom made tilesets! "Team Void is plotting to take over the world, by turning all of the Pokémon into dark versions of themselves, and you have to stop them. You start out in the usual
Pokémon Diamond way, going to the lake to get your first Pokémon, but instead of a Starly attacking you, it's a Darkrai clone, which absorbs your starter. When the starter comes back out, it's a dark Pikachu, but hasn't fully gone "dark", it isn't evil yet, due to Team Void still perfecting their transformation
technology. "Features: All 493 Pokémon will be available All trade evolutions are now item/level evolutions Brand new storyline Dark Pikachu will possibly a new moveset, adding some dark moves New dialogue New enemy, Team Void All legendaries will be available as wild
encounters All event items are available through in-game trade Wild Pokémon heavily edited Safari game Pokémon edited Increased difficulty in Gym Leaders, Rival Battles, and Elite Four Features: Day and night cycles determine which Pokémon can be caught Different
male/female Pokémon sprites Revamped trainers -- new teams and recoloured sprites A new rival system -- your starter Pokémon determines the makeup and style of your rival's team Stronger gym leaders and stronger wild Pokémon Alternative evolution methods Shadow legendary Pokémon Pokémon
Hard Gold is a ROM with a focus on increasing the difficulty of the game whilst making it possible to complete a Pokedex with just a single ROM. Features: Major trainer battles are now more challenging with stronger Pokemon, better moves, and hold items. This includes battles with Gym Leaders, Elite 4
your Rival, Team Rocket Admins, Eusine, and the Kimono Sisters. Many normal trainers also have upgraded teams Ability to evolve former trade-evolution Pokémon without trading Ability to find both Soul Silver-only and Heart Gold-only Pokémon
in the same game New overworld sprites for main characters Ride a Skateboard instead of a Bicycle! New and edited sprites for many Pokémon Some late-game trainers can even use legendaries. Can you find and beat all 17 Arceus trainers? Bugs: Major Lag - Occurs on no$GBA. You may experience
major lag if you have the PC or Pokémon Team screen open for more than a minute or so EXP Glitch - You apparently can't gain more than 10000 EXP. It will give you only about a 100 EXP or so. This only happens when battling Pokémon that give you lots of EXP, like a higher level Audino or Blissey
White 151 is a hack that allows you to customize your Pokémon White experience with a combination of pre-prepared patching. Features: Customized patch that allows you to remove Johto,
Hoenn, Sinnoh, and Unova Pokémon from the wild. An All Pokémon Accessible patch that allows you to catch all the Kanto fossil and legendary Pokémon, A Evolution Isolation patch that restricts Kanto pokémon from evolving via methods not present in generation one. E.G. Magby won't evolve into
Magmar and Magmar won't evolve into Magmortar. A Gift Unova Remove patch that swaps gift Pokémon with Kanto pokémon. An In Game Trade patch that changes all the Pokémon NPCs offer to trade you to Kanto pokémon. A Trainer Patch that replaces all the Pokémon trainers have with the original
151. Features: Hoenn Starters Only Pokemon from the Hoenn Dex available (with the exception of Zekrom and event pokemon) Wild Pokemon have been edited in the main story R/S/E Trainer Battle Music Stats have been edited for all Pokemon Harder trainers and gym leaders Steven Stone as the Elite
4 champion Bugs; Do not open the Pokedex until you have received the Elemental Monkey Pokémon are obtainable without trading, from the start, and you'll need them. Trainers are tougher and you never know what they're
sending out! Doing well? Take part in the The Pure White/Pitch Black Video Challenge to win prizes. "Because let's face it, Pokemon was made with children in mind so it's made possible for a 6-year old to beat it. These hacks will prove difficult even for adult Pokemon fans. You can beat the real games
simply by using your most powerful attacks, but that won't work in Pure White/Pitch Black, You'll have to rely on more advanced strategies like status effects, stat-lowering moves, and switching constantly to keep your team alive." Features: Old Places, New FacesNon-Unova Pokemon will be available to
you as soon as you begin your adventure. This gives you more team options to face the upcoming challenges. Of course, you should expect your opponents to use non-Unova Pokemon as well. Gotta Catch 'Em All!All 649 Pokemon will be available in this game without trading, transferring, or accessing
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starters. In addition, it also learns two new moves - Earth Power instead of Wring Out and Dragon Pulse instead of Gastro Acid, you can always learn them as a Servine. Pseudo TutorsThe reason a lot of Unova Pokemon don't learn many good
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Murderers!Doctors will always heal your Pokemon to full health...if you can beat them! But they'll always engage in triple or rotation battles and have extremely powerful moves. They may be even tougher than Gym Leaders! Don't expect to win against them the first time.
However they are completely optional, just like in the real games. Nurses on the other hand, are very easy to beat and use Audinos, Chanseys, and Blisseys which are great for EXP. Maybe you'll actually Read this timeRegular trainers in the real games never have anything to say other than a few generic
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HARDER?!?Don't expect the challenges to end once you've beaten the main storyline. Besides the rematches against the Elite 4 and your Rivals, there are more difficult battles in store for you. Can you beat the Riches family, who are even tougher than the Elite 4? Or how about clearing Challenger's
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Pokémon Every single trainer in the game has had their Pokémon edited, fitting a new level curve and increasing the difficulty overall. While not mind crushingly tough, they're sure to provide more of a challenge than the original games were able to. The level curve takes full advantage of the new experience system in Black and White. A vast number of Pokémon have had certain statistics about them edited. This can be a number of things, including experience rate, typing, base stats and abilities. A lot of Pokémon have been given their Dream World abilities as an option, where applicable and/or useful. Pokémon have also had additions to their moveset, including additions or alterations to their level up movesets as well as TM and HM compatibility. Level up movesets in particular have been edited for 600+ Pokémon. There has also been editing of many evolutions, generally involving those Pokémon who generally had to be traded to be evolved. Blaze Black and Volt White are entirely self-contained; no outside contact is required for anything. Items found in the field have been changed considerably, to include TMs, evolution items and fossils previously only found post-League. The items have been adjusted in such a way that makes it convenient for the game's progress. Where applicable, text has also been changed to reflect these changes. Multiples of certain items, such as the evolution stones, the Lucky Egg and the EXP Share are also given out, all in the name of convenience. It isn't just trainers and wild Pokémon who have had their levels changed; event Pokémon such as Reshiram and Zekrom have also had their levels changed; event Pokémon such as Reshiram and Zekrom have also been edited, giving you new possibilities for your team. A small number of attacks have also been changed to make them more useful, generally in terms of power (and rarely, type). 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Blaze Black and Volt White were also - with one minor exception - the first of their kind to be made." Features: Catch all 649 Pokémon Every single trainer in the game has had their Pokémon edited, fitting a new level curve and increasing the difficulty overall. While not mind crushingly tough, they're sure to provide more of a challenge than the original games were able to. The level curve takes full advantage of the new experience system in Black and White. A vast number of Pokémon have had certain statistics about them edited. This can be a number of things, including experience rate, typing, base stats and abilities. A lot of Pokémon have been given their Dream World abilities as an option, where applicable and/or useful. Pokémon have also had additions to their moveset, including additions or alterations to their level up movesets as well as TM and HM compatibility. 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